

# WHAT TO BRING

# CAMP WHITSETT WLACC, BSA

## WHAT TO BRING - PERSONAL GEAR LIST

### MANDATORY ITEMS

Medical Form: Signed by Physician  
Class 1 and 2 or 3  
Youth Permission Form: Signed by Parent  
Merit Badge Prerequisite forms\*  
Notebook, paper, pens  
Stationery, stamps

### VERY IMPORTANT

Scout Handbook (with name and address written inside)  
Sack Lunch (Sunday dinner is at 5:30 p.m.)

### CLOTHING ITEMS

Scout Uniform (Class A) including  
scout shirt and shorts or long  
pants, neckerchief (required for travel to and from  
camp and at evening meal and colors)  
Pajamas  
Sweater or jacket (it can get cool at night)  
Hat or visor  
Jeans  
T-shirts (3 minimum)\*\*  
Shorts (2 pair minimum)  
Hiking boots with proper socks (2)  
Swim suit and beach towel  
Tennis shoes (canvas preferred) with proper socks  
Aqua socks or old tennis shoes for swimming  
3 Pairs of Socks (minimum)  
Underwear for 6 days

### CAMPING GEAR

Sleeping bag or 3 blankets  
Duffel bag or backpack (with name & troop # on outside)  
Air mattress or sleeping pad (for overnight)

*If taking Lifesaving, Swimming or Canoeing Merit Badge bring extra  
clothes for survival while in the water - long pants, shirt, socks, shoes.*

\*Required if you are planning to complete merit badges started before coming to camp.

\*\*T-shirts with camp emblem will be on sale at the Trading Post.

### Label ALL clothing and other items brought to camp.

### **DO NOT BRING TO CAMP:**

Firearms	Ammunition	Matches	Fireworks	Footlockers
Radios	Tape recorders	TV's	Comic Books	Pornography
Alcohol	Illegal substances	Jewelry		Gang paraphernalia
Switchblades	Large Knives	Sheath Knives		
Cell Phones	Pagers			

### TOILET KIT

Toothpaste & Toothbrush  
Soap & Shampoo  
Medication (if needed)  
Bath Towels/washcloth  
Emergency Toilet paper  
Deodorant  
Shaving gear (if needed)  
Personal first aid kit  
Comb & small mirror  
Sunscreen  
Chapstick  
Handkerchiefs

### CAMP NECESSITIES

Flashlight/batteries  
Compass  
Scout knife  
Drinking cup  
Canteen/water bottle  
Day pack  
Clothesline/clothespins  
Mess Kit  
OPTIONAL  
Field Glasses  
Clock/watch  
OA Sash  
Camera/film  
Fishing tackle (fresh water)  
Spending Money -  
\$60-\$70(in \$1/\$5/\$10 bills)

# WHAT TO BRING

# CAMP WHITSETT WLACC, BSA

## WHAT TO BRING - TROOP GEAR LIST

Your campsite will be your home away from home. Each Troop or Patrol will need to set up its area within the conservation plan of the Camp. The Camp will provide each *tented* site with the following equipment:

Picnic Table	Platforms & Tents		
Bunks & Mattresses	Broom	Shovel	Trash Barrel
	Fire Barrel	Fresh Air	

- *Wilderness Sites will not have Platforms, tents, bunks, or mattresses.*

### Optional Equipment Brought by Troop:

Flags - Troop and Patrol  
First Aid Kit  
Games, stunt/skit supplies, costumes, musical instruments, songbooks

### Advancement:

Merit Badge pamphlets	Other handbooks and guides
Pens/pencils	Paper, notebooks, clipboards
Posterboard	Felt-tip pens, Pencils
Push pins or thumbtacks	Teaching Aids
Troop Advancement Record	Camp Record Cards
Daily Schedule	Activity Sign-up form
Adult Leader Resource form	

### Scoutmaster Needs:

Copy of Troop Roster	Scoutmasters' Handbook
Notebook paper	Troop insurance information
Claim Form	
Lockable Container w/ Padlock	

**NOTE:** This equipment list is meant to serve as a general guide. Use your own discretion in choosing what to take and what to leave.

## CAMP WHITSETT, BSA

# INDIVIDUAL AWARD PROGRAM

To qualify for one of the awards at Whitsett, a scout must complete all the requirements for the appropriate award. All the requirements are signed off by the adult leaders and determinations on the requirements are up to their discretion. All requirements may be satisfied by the associated merit badge.

<b>Beaver Award</b>	<b>Flying W Award</b>
1) First year at summer camp	1) Two years at summer camp
2) Do the following:	2) Do the following:
(a) Complete a 1 hour service or conservation project	(a) Complete Beaver Award Requirements
(b) Pass 5 rank advancements or earn 1 merit badge	(b) Complete an additional 2 hour service project
(c) Put into use the scout Oath and Law	
(d) Do your proper share of your patrol's duties	3) Do 8 of the following:
(e) Participate in a troop "free time" activity or Complete an assignment given by the leader	A) Tie five basic knots
	B) Complete 1 handicraft project
	C) Teach a skill to two or more scouts
	D) Complete 1 additional merit badge
	E) Find, prepare, and eat an edible plant (see Nature)
	F) Point out 4 constellations
	G) Participate as a leader in a troop activity.
	H) Swim the quarter mile.
	I) Shoot a score of 40 or better at the Rifle Range.
	J) Shoot a score of 20 or better at the Archery Range
	K) Complete an assignment or assignments given by the leader

\* Please see the Area Director about assisting in a merit badge class.

\*\* 6 arrows at the archery range or 5 bullets at the rifle range.

\*\*\* Substitutions can be made for Scouts who are unable to complete requirements, please see Program Director.

**CAMP WHITSETT  
UNCLE STEVE PATROL  
Award Requirements**

TROOP: \_\_\_\_\_ CAMPSITE: \_\_\_\_\_ PATROL: \_\_\_\_\_

Each patrol should consist of four to eight scouts. When this form is complete turn into your adult leader.  
Awards are available for purchase @ the Camp Trading Post.

PATROL LEADER: \_\_\_\_\_

MEMBERS: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**PART I - GENERAL**

- |  |                            |
|--|----------------------------|
| A. Make a Patrol flag _____                                      | Handicraft Dir _____       |
| B. Make an Uncle Steve bead holder _____                         | Handicraft Dir _____       |
| C. Patrol flags brought to ALL colors _____                      | Senior Patrol Leader _____ |
| D. Sit by patrol for ALL meals _____                             | Senior Patrol Leader _____ |
| E. Line up by patrol for ALL colors _____                        | Senior Patrol Leader _____ |
| F. Patrol assigned to adjacent tents _____                       | Senior Patrol Leader _____ |
| G. Patrol tents and surrounding area kept clean for a week _____ | Commissioner _____         |
| H. Out of Camp Activity assigned by patrol _____                 | Troop Guide _____          |
| I. Patrol participate in overnight campfire _____                | Senior Patrol Leader _____ |
| J. Patrol participate in Scaventur Hunt _____                    | Activity Dir _____         |

**PART II - PROGRAM ACTIVITIES:**

- A. Visit at least five different Camp Areas and participate in the activity for each area:  
 Attach the bead received from each area to your Uncle Steve bead holder.

Area	Area Director Sign
1. _____	_____
2. _____	_____
3. _____	_____
4. _____	_____
5. _____	_____

- B. Service project \_\_\_\_\_ Troop Guide \_\_\_\_\_

SIGNED: \_\_\_\_\_  
 Adult Leader

DATE: \_\_\_\_\_

# Camp Whitsett's Daily Schedule

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	
5:00	<div style="border: 1px solid black; padding: 5px; background-color: #ffff00;"> <b>Staff time off</b>                      until lunch meeting at 11:00                 </div>	Sentinel Peak - Meet QUIETLY by parking lot gate - 4:45 a.m. - sign up with your Troop Guide						
5:30								
6:00			Otter Swim - Lake	Bear Run - Handicraft				
6:30			Informal daily Leaders' get-together under the Big Top. Come by for answers and fellowship			Otter Swim - Lake		Up and finish packing up to travel home
7:00			<b>Breakfast - Service Troop to the BIG TOP by 7:45 - Camp Assembly &amp; Informal Flag Ceremony at 7:50</b>					Breakfast - 8:00
7:30			<b>Open Dining Breakfast from 8:00 to 8:45</b>					Guides to site to check you out.
8:00			Sick call - 8:40 Daily					
8:30			<b>Adult Leaders' Trainings Sessions</b>					
9:00				Adult Leaders' C.O.P.E. Activities and Training	Leaders' High C.O.P.E.		Mandatory Leader Meeting - Big Top	Merit Badge Corrections
9:30								Check out of Camp
10:00				9:00-Lunch				
10:30								
11:00								
11:30	Staff lunch and new week assignments			Trading Post closes each day - 1 hour before lunch				
12:00								
12:30								
1:00	Arrival at Camp between 1:00 and 3:00 - check in							
1:30	Get to site, change							
2:00	Get medical recheck, Round Robin and Swim check. Back to campsite to set up.							
2:30	Dress for dinner							
3:00	Dinner at Big Top 5:30 - 6:30							
3:30	Fire Drill & Flags 6:45							
4:00	<b>SPL/Leader Meeting</b>							
4:30								
5:00								
5:30								
6:00								
6:30								
7:00								
7:30								
8:00								
8:30								
9:00								
9:30								
10:00								

**Staff time off**  
after units check out

**NOTE:**  
Areas open 9 to 12 & 2 to 5 Mon-Fri plus 7 to 8 or later Mon-Tue-Thu unless otherwise indicated.

**AQUACADE**

**Dinner - Service Troop to the BIG TOP by 5:15 to set up.**  
**Open Dining from 5:30 to 6:30**  
**Please stay for announcements**  
**Camp Assembly & Formal Flag Retreat at 6:30**

Evening Activities in Program Areas.  
 Clean up Site.  
 Prepare for Campfire.  
 Awards Campfire  
 All units attend

**Lights Out for the camp. Please be respectful of the other campers around you.**

# Merit Badge Difficulty Chart

Scouts should be successful in acquiring the information and mastering the skills necessary to complete the requirements for Merit Badges offered at Whitsett. Therefore, to assist leaders and help Scouts choose appropriate Merit Badge classes, we have assigned numbers representing the relative difficulty of each class offered.

- Level 1: Recommended for Scouts of any age.
- Level 2: Recommended for Scouts aged 12 and above, **or** who have completed the Second Class rank.
- Level 3a: Recommended for Scouts aged 13 and above, **or** who have developed good study skills including report writing.
- Level 3b: Recommended for Scouts aged 13 and above, **or** who have developed the strength and coordination usually associated with 13 year olds.
- Level 4:  
and 5: Recommended for Scouts aged 14 and above, **or** who have developed the strength, coordination, and study skills associated with 14 year olds, or have substantial experience.

## Level 1 Classes:

Handicraft: Basketry, Woodcarving  
Nature: Nature

## Level 2 Classes:

Aquatics: Swimming  
Nature: Soil and Water Conservation, Reptile & Amphibian Study, Weather, Fishing, Fly Fishing, Mammals  
Scoutcraft: Camping, Orienteering, Pioneering  
Handicraft: Leatherwork  
High Ad: Climbing  
Frontier: Indian Lore

## Level 3 Classes:

Aquatics: Lifesaving (3b), Canoeing (3a), Rowing (3a)  
Handicraft: Pottery (3a), Art(3a)  
Nature: Astronomy (3a), Environmental Science (3a), Fish and Wildlife Management (3a), Forestry (3a), Geology (3a)  
Scoutcraft: Wilderness Survival (3a)

## Level 4 Classes:

Shooting: Archery, Rifle Shooting, Shotgun Shooting  
Aquatics: Small Boat Sailing  
Horses: Horsemanship

## Level 5 Class:

High Ad: White Water Rafting

# Scout Merit Badge Scheduling Worksheet

# Camp Whitsett

WLACC

1. Check "What I Want to Do at Whitsett" and/or the websites [www.bsa-la.org](http://www.bsa-la.org) or [www.whitsett.org](http://www.whitsett.org) to pick your Merit Badges.
2. Pick your Merit Badge sessions, one session per time period (be careful not to overlap times). Do not mark in the Shaded squares.
3. When done, give this sheet to your Scoutmaster.
4. Note the longer session times for Canoeing, Rowing, Sailing, Climbing, & Horsemanship MBs

Your Name: \_\_\_\_\_

Advancement Sessions - Choose a maximum of one row from each column (most MB sessions run the entire week) - Choose white spaces not shaded spaces.

	9:00	10:00	11:00	12	2:00	3:00	4:00	7:00	8:00	Difficulty level {L1=Level 1, L2=Level 2, L3= Level 3, L4=Level 4, L5=Level 5}	
Start	9:00	10:00	11:00	12	2:00	3:00	4:00	7:00	8:00		
End	9:50	10:50	11:50	2	2:50	3:50	4:50	7:50	pm	- Prerequisites & special needs	
<b>AQUATICS</b>											
Canoeing MB										L3 - Swimming MB, clothes (Long Pants, Long Shirt) - longer time	
Lifesaving MB										L3 - Swimming MB, clothes (Long Pants, Long Shirt)	
Rowing MB										L3 - Swimming MB, clothes (Long Pants, Long Shirt) - longer time	
Small Boat Sailing MB										L4 - Swimming, Lifesaving & Rowing or Canoeing MB - 2 to 3:30	
Swimming MB										L2 - Clothes (Long Pants & Long Shirt)	
<b>CAMP</b>											
White water MB	Arrange in prior to camp - one day ALL day										L5- Arrange in camp - takes ONE day, ALL day
<b>HIGH ADVENTURE</b>											
Climbing MB										L2 - 14 years minimum - climbing times needed also	
Sierra CPT											L2 - 14 years minimum - all day everyday program
<b>CAMP</b>											
Archery MB										L4 - Prior Experience needed, check requirements, 14 year old	
Rifle Shooting MB										L4 - Prior Experience needed, check requirements, 14 year old	
Shotgun Shooting MB										L4 - Prior Experience needed, check requirements, 14 year old	
<b>FRONTIER VILLAGE</b>											
Indian Lore MB										L2 - Appx. \$6 to \$20 for projects	
<b>HANDICRAFT</b>											
Art MB										L2 - Check requirements	
Basketry MB										L1 - Appx. \$6 to \$15 for projects	
Leatherwork MB										L2 - Appx. \$6 to \$20 for projects	
Pottery MB										L4 - Appx. \$15 to \$25 for supplies - longer times	
Wood Carving MB										L1 - Appx. \$2 to \$5 for projects	
<b>HORSE CORRAL</b>											
Horsemanship MB										L4 - Prior Experience needed, check requirements, 14 year old, \$20	
<b>NATURE LODGE</b>											
Astronomy MB										L3 - New requirements (month long project) - pre-requisites or Partial	
Environmental Sci. MB										L3 - Check requirements, 7 day project pre-requisite	
Fish & Wildlife Mg. MB										L3 - Pre-reqs needed - Sign for time, can arrange in camp	
Fishing MB										L2 - Offered in Nature and through a Commissioner	
Fly Fishing MB										L2 - Offered in Nature and through a Commissioner	
Forestry MB										L3 - Check requirements - long term project	
Geology MB										L3 - Pre-reqs needed - Sign for time, can arrange in camp	
Mammal Study MB										L2 - Long term project	
Nature MB										L1 - Check requirements for pre-requisites	
Reptile & Amph. MB										L2 - Pre-reqs needed - Sign for time, can arrange in camp	
Soil & Water Cons.n MB										L2 - Free time work required to complete - pre-requisites	
Weather MB										L2 - Pre-reqs needed - Sign for time, can arrange in camp	
<b>SCOUTCRAFT</b>											
Camping MB										L2 - Check requirements for pre-requisites	
Orienteering MB										L2 - Check requirements, know compass work well	
Pioneering MB										L2 - know knots and lashings from TF, 2nd & 1st	
Wilderness Survival MB										L3 - requires an overnight without equipment	

Check your Merit Badge requirements ([www.bsa-la.org](http://www.bsa-la.org) or [www.whitsett.org](http://www.whitsett.org)) for necessary pre-camp work and long term projects before camp



**What I Would Like to do at Camp Whitsett****MERIT BADGES****AQUATICS**

- Canoeing  
 Lifesaving  
 Rowing  
 Small Boat Sailing (age 14)  
 Swimming

**FRONTIER AREA**

- Indian Lore

**SHOOTING SPORTS**

- Archery (recommended 14)  
 Rifle Shooting  
 (recommended 14)  
 Shotgun Shooting  
 (recommended 14)

**HANDICRAFT**

- Art  
 Basketry  
 Leather Work  
 Pottery  
 Woodcarving

**HORSE PROGRAM**

- Horsemanship

**HIGH ADVENTURE**

- Climbing (age 14)  
 White Water Rafting

**NATURE**

- Astronomy  
 Environmental Science  
 Fishing  
 Fish & Wildlife Mngmt.  
 Fly Fishing  
 Geology  
 Mammal Study  
 Nature  
 Reptile & Amphibian Study  
 Soil & Water Conservation  
 Weather

**SCOUTCRAFT**

- Camping  
 Orienteering  
 Pioneering  
 Wilderness Survival

**ACTIVITIES****AQUATICS**

- Canoeing  
 Fishing  
 Kayaking  
 Rowing  
 Small Boat Sailing  
 Swimming  
 Wilderness Swim  
 Water volleyball  
 Water polo

**SHOOTING SPORTS**

- Archery Open Shoot  
 Rifle Open Shoot  
 Shotgun Open Shoot

**HANDICRAFT**

- Craft projects

**FRONTIER AREA**

- Indian/ Frontier Crafts  
 Wilderness living  
 Dutch Oven Demo  
 Tomahawk throwing  
 O.A. projects  
 Mountain Man Program

**HORSE PROGRAM**

- One hour rides

**NATURE**

- Conservation Project  
 Nature Trail  
 Nature Games  
 Star Hikes

**SCOUTCRAFT**

- Cat's Eye Trail  
 Knot tying  
 Hiking Programs  
 Orienteering Course  
 Paul Bunyan  
 Totin' Chip  
 Whitlin' Chip  
 Wilderness Golf

**HIGH ADVENTURE**

- Mountain Bikes  
 COPE (age 14)  
 Rock Climbing  
 Whitewater Rafting  
 Sentinel Peak Morning Hike

**MISCELLANEOUS**

- Bear Run  
 Campfire  
 Cooking hints & tips  
 1<sup>st</sup> Year Rank Adv.  
 Aquacade  
 Overnight Program  
 Chapel Services  
 Troop Colors  
 Unit-get-together  
 Dutch Oven Cooking  
 Ice Cream Making

**OTHER AQUATIC PROGRAMS**

- BSA Lifeguard  
 Mile Swim, BSA

**OTHER CAMP PROGRAMS**

- Beaver Award  
 Flying "W" Award  
 Uncle Steve Patrol Award  
 Sierra CPT (Over 14)  
 Eagle Prep Program

**Note:** Most aquatics activities and some other activities have prerequisite requirements and restrictions. Consult your scoutmaster for information on your eligibility for participation in any activity.

Name \_\_\_\_\_

Tent Buddy \_\_\_\_\_

Sign up for these activities at camp

	begin end	Before 6 am	6:00 7:15	9:00 9:50	10:00 10:50	11:00 11:50	12pm 1:50	2:00 2:50	3:00 3:50	4:00 5:15	7:00 7:50	8:00 9:15	Prerequisites & Comments
<b>Activities offered during XXXXX time slots</b>													
<b>Aquatics</b>													
Canoeing									XXXXX	XXXXX	XXXXX		Swimmer and attend instruction
Kayaking									XXXXX	XXXXX	XXXXX		Swimmer and attend instruction
Rowing									XXXXX	XXXXX	XXXXX		Swimmer (with buddy & attend instruction)
Small Boat Sailing									XXXXX	XXXXX	XXXXX		Swimmer and attend instruction
Swimming									XXXXX	XXXXX	XXXXX		
Otter Swim		XXXXX											Tuesday & Friday (with buddy)
Water volleyball									XXXXX	XXXXX	XXXXX		
Water Polo									XXXXX	XXXXX	XXXXX		
Wilderness Swim									XXXXX	XXXXX	XXXXX		Troop Activity
<b>Shooting Sports</b>													
Archery Shooting									XXXXX	XXXXX			Open
Rifle Shooting									XXXXX	XXXXX			
Shotgun Shooting									XXXXX	XXXXX			
Leaders' shoot											XXXXX		Monday, Tuesday
<b>Handicraft</b>													
Art										XXXXX	XXXXX		Can work on Merit Badges or Projects
Basketry										XXXXX	XXXXX		Can work on Merit Badges or Projects
Leatherwork										XXXXX	XXXXX		Can work on Merit Badges or Projects
Woodcarving										XXXXX	XXXXX		Can work on Merit Badges or Projects
<b>Nature</b>													
Conservation Project										XXXXX	XXXXX	XXXXX	Tues. through Thurs. Arrange with Nature Director
Hiking Program										XXXXX	XXXXX		Different locations throughout the week (with Troop Guide)
Nature games											XXXXX		In the campsites after dinner
Nature trail										XXXXX	XXXXX	XXXXX	Self guided.
Fishing									XXXXX	XXXXX	XXXXX		CA fishing license if 16 or older
Fly Fishing									XXXXX	XXXXX	XXXXX		CA fishing license if 16 or older
Zoo animals on Display											XXXXX		
Star Hikes												XXXXX	Tuesday + Thursday nights (Locations Announced)
<b>Scoutcraft</b>													
Knot tying		XXXXX	XXXXX	XXXXX	XXXXX			XXXXX	XXXXX	XXXXX	XXXXX		
1st Year Rank Adv.												XXXXX	XXXXX
Scoutcraft games												XXXXX	Thursday only
<b>Frontier</b>													
Indian/Frontier Crafts									XXXXX	XXXXX			
Wilderness Living									XXXXX	XXXXX			
Bull Whips									XXXXX	XXXXX			
Tomahawk Throwing									XXXXX	XXXXX			
Mt. Man Program									XXXXX	XXXXX			
O.A. Projects										XXXXX			Wednesday only
<b>Horses</b>													
One Hour Rides									XXXXX	XXXXX	XXXXX		
<b>High Adventure</b>													
Mountain Bikes									XXXXX	XXXXX	XXXXX	XXXXX	
Project COPE									XXXXX	XXXXX	XXXXX	XXXXX	
Rock Climbing									XXXXX	XXXXX	XXXXX	XXXXX	
<b>Miscellaneous</b>													
Bear Run		XXXXX											Thursday only, at the Handicraft Lodge
Campfires												XXXXX	8:30 p.m. Sunday, Wednesday and Friday
Uncle Steve Patrol										XXXXX	XXXXX	XXXXX	Free Sessions
Cat's eye trail											XXXXX	XXXXX	Tuesday + Thursday after dark
Overnight Experience										XXXXX	XXXXX	XXXXX	Must be swimmer. Tuesday Wednesday or Thursday
Sierra CPT	XXXXX	XXXXX	XXXXX	XXXXX	XXXXX			XXXXX	XXXXX	XXXXX	XXXXX	XXXXX	14 yrs or older. Physical & mental challenges.
Chapel Services													Monday @ 8:00pm
Whitewater Rafting			XXXXX	XXXXX	XXXXX	XXX	XXXXX	XXXXX	XXXXX	XXXXX			All Day Program
Sentinel Peak	XXXXX												
Troop Colors													During meal times
Unit-Get-Together							XXX			XXXXX	XXXXX		Cook own meal, kayak, snorkel, etc. (See troop guide)

# MERIT BADGE PREREQUISITE FORM

# CAMP WHITSETT WLACC, BSA

Full Name: \_\_\_\_\_

Week of Camp: \_\_\_\_\_

Troop Number: \_\_\_\_\_

Council: \_\_\_\_\_

Merit Badge Applying For: \_\_\_\_\_

The Scout named above realizes that certain designated merit badges cannot be completed at Camp Whitsett unless prerequisite requirements are met before arriving at camp. He also realizes that this form must be completed correctly, signed, and given to the camp merit badge instructor as verification that the prerequisite requirements have been met. The camp can then grant the merit badge upon successful completion of the camp course in the above mentioned merit badge.

I certify that the above mentioned Scout has met the following merit badge requirements:

CIRCLE ONLY ONE MERIT BADGE PER FORM.

- |                                |                                 |
|--------------------------------|---------------------------------|
| 1. Astronomy                   | Requirement 6                   |
| 2. Camping                     | Requirements 5E, 7B, 8D, 9 A, B |
| 3. Nature                      | Requirement 4 – Section (A-H)   |
| 4. Soil and Water Conservation | Requirement 7                   |
| 5. Shotgun Shooting            | Requirement 1F                  |
| 6. Art                         | Requirement 4                   |

(For both of the badges please have ready a written or visual description of the activities performed to meet the requirements)

\_\_\_\_\_  
Parent or Guardian

\_\_\_\_\_  
Merit Badge Counselor

\_\_\_\_\_  
Scoutmaster

\_\_\_\_\_  
Date

\_\_\_\_\_  
Date

\_\_\_\_\_  
Date

NB: Must have two of the three signatures.