

WHAT I WOULD LIKE TO DO AT EMERALD BAY

CAMP EMERALD BAY WLACC, BSA

1. Use this form to formulate ideas of what you want to do at Emerald Bay
2. Once completed turn over and fill in the Merit Badges that you will take at camp
3. Senior Patrol Leaders can use the activity section to help formulate Unit functions

Full Name: _____

Patrol: _____

Troop Number: _____

Council: _____

MERIT BADGES: It is recommended that each scout take 2 or 3 merit badges during their week in camp. Place a 1, 2, 3, or 4 before the merit badges you would like to take.

ACTIVITIES: Place a check next to the activities you would like to take part in while at camp.

MERIT BADGES

AQUATICS

- _____ Canoeing
- _____ Lifesaving
- _____ Motor Boating
- _____ Rowing
- _____ Small Boat Sailing
- _____ Swimming

FIELD SPORTS

- _____ Archery
- _____ Rifle Shooting
- _____ Shotgun Shooting

HANDICRAFT

- _____ Art
- _____ Basketry
- _____ Carpentry
- _____ Leather Work
- _____ Pottery
- _____ Woodcarving

NATURE

- _____ Astronomy
- _____ Environmental Science
- _____ Fish & Wildlife Mngmt.
- _____ Geology
- _____ Mammal Study
- _____ Nature
- _____ Oceanography
- _____ Soil & Water Conservation
- _____ Tracking

SCOUTCRAFT

- _____ Camping
- _____ Orienteering
- _____ Pathfinding
- _____ Pioneering
- _____ Wilderness Survival

ACTIVITIES

AQUATICS

- _____ Canoeing
- _____ Fishing
- _____ Kayaking
- _____ Motor Boating
- _____ Rowing
- _____ Sea Lion Swim
- _____ Small Boat Sailing
- _____ Snorkeling
- _____ Swimming
- _____ SCUBA

FIELD SPORTS

- _____ Archery Shooting
- _____ Rifle Shooting
- _____ Shotgun Shooting

HANDICRAFT

- _____ Art
- _____ Basketry
- _____ Leather Work
- _____ Woodcarving
- _____ Pottery

NATURE

- _____ Conservation Project
- _____ Hiking Program
- _____ Nature Trail
- _____ Nature Games
- _____ Star Hikes

SCOUTCRAFT

- _____ Knot tying
- _____ Orienteering Course
- _____ Scoutcraft Games
- _____ Totin' Chip

MISCELLANEOUS

- _____ Buffalo Run
- _____ Campfire
- _____ Cookouts
- _____ Emerald Patrol
- _____ 1st Year Rank Adv.
- _____ Mountain biking
- _____ Parsons' Beach
- _____ Pirate Award
- _____ Scouts Own
- _____ Troop Colors
- _____ Unit-get-together
- _____ War Canoe Trip (overnight)

OTHER AQUATIC PROGRAMS

- _____ BSA Lifeguard
- _____ Mile Swim, BSA
- _____ Snorkeling, BSA

OTHER CAMP PROGRAMS

- _____ BSA Aquarist
- _____ Naturalist
- _____ BSA Oceanography
- _____ Cooking Program

Note: Most waterfront activities and some other activities have prerequisite requirements and restrictions. Consult your scoutmaster for information on your eligibility for participation in any activity.

SCOUT MERIT BADGE SIGN-UP FORM (WEEKS 1-10)

Weeks 1-9

CAMP EMERALD BAY WLACC, BSA

- Once you have filled out the backside of this form use this side to place the Merit Badges you wish to take.
- Only fill in the sections that are not shaded. These are the class sessions offered.
- After you have completed the form return it to your Scoutmaster.

Name: _____

Tent Buddy: _____

Advancement Classes	(Choose one row from each column for the entire week. Write X in white box.)						Prerequisites & Comments
	Sess A	Sess 1	Sess 2	Sess 3	Sess 4	Sess 5	
begin	6:00	9:00	10:45	2:00	3:30	7:00	
end	7:15	10:15	Noon	3:15	5:30	8:00	
Aquatics							
Canoeing MB							Swimming MB, clothes (Long Pants, Long Shirt)
Lifesaving MB							Swimming MB, clothes (Long Pants, Long Shirt)
Motorboating MB							Swimming & Lifesaving & either Rowing or Canoeing MB
Rowing MB							Swimming MB, clothes (Long Pants, Long Shirt)
Small Boat Sailing MB							Swimming & Lifesaving & either Rowing or Canoeing MB
Swimming MB							Clothes (Long Pants, Long Shirt)
BSA Lifeguard							Age 14 up, Lifesaving MB & Rowing MB, CPR, 30 hrs.
Snorkeling BSA							Swimmer - Flexible Schedule, 2nd Session for Leaders Only
Mile Swim BSA							Swimmer
Field Sports							
Archery MB							Prior experience, Age 13 or older
Rifle Shooting MB							Prior experience, Age 14 or older
Shotgun Shooting MB							Prior experience, Age 14 or older, Approx \$20 for Materials
Handicraft							
Art MB							
Basketry MB							Approximately \$12 - \$16 for projects
Carpentry MB							2010 Historical Merit Badge
Leatherwork MB							Approximately \$14 - \$25 for projects
Pottery MB							Approximately \$15 - \$25 for projects
Woodcarving MB							Approximately \$2 - \$5 for projects
Nature							
Astronomy MB							Also Tuesday & Thursday evening, Requirement 6
Environmental Science MB							
Fish & Wildlife Mng. MB							
Geology MB							
Mammal Study MB							
Nature MB							
Oceanography MB							
Soil & Water Cons. MB							
Tracking MB							2010 Historical Merit Badge
BSA Aquarist							
BSA Naturalist							Environmental Science & two 'nature' MB's required
BSA Oceanographer							Oceanography Merit Badge
Scoutcraft							
Camping MB							Requirements 9 A,B,C
Orienteering MB							
Pathfinding MB							2010 Historical Merit Badge
Pioneering MB							
Wilderness Survival MB							
Advanced Pioneering							Pioneering Merit Badge
Totin' Chip		***	***	***			Drop-in program - Registration not required
1st Yr. Rank Advancement							
						*	*Indiv. Prog. / For Scouts needing only a few skills
SCUBA Diving							
Scuba MB							Swimmer. Age 12 up (Contact Malibu Divers 310-456-2396)
BSA SCUBA							Swimmer. Age 12 up (Contact Malibu Divers 310-456-2396)
Discover Local Diving							Swimmer. Age 14 up (Contact Malibu Divers 310-456-2396)

*Open sessions - Individually based Rank Advancement (Scouts show up and staff helps Scouts complete what is needed)

Please do not write in the shaded boxes.

SCOUT FORM